Subject	Learning questions	Products	Vocabulary	<u>Curriculum links</u>
History	Composite: Grace Darling Components: • Who is Grace Darling? • Why is she famous? • What is a lighthouse? • What is a life boat?	Role play a rescue at sea. Make a silver medal and award it to a friend for valid reasons. (Award ceremony)	Steamship Heroine Gallantry Significant society	Taught about significant historical events, people, and places in their own locality. (History of Barnstaple, changes) (Types of houses over time) (Comparisons with our locality Now and Then.)
Geography	Composite: comparing where we live to places around the world Components: What is a human feature? What is a physical feature? Can you compare the two? What human and physical features can you see from inside the classroom? What can you see from these images from different places? How is life in Nepal similar to ours? Do all children have similar lives in England? (London, Ilfracombe) Which Mountain Ranges can you spot from the world map? How do you know it is a mountain on the map?	To write a list of human and physical features you can see from the playground. Create a poster celebrating a day in the life in Nepal. What do the children do? What might they see. Sort images of features from three settings (Nepal, London, Ilfracombe) To draw a line on a map from Everest to B. Nevis.	Beach Cliff Coast Forest Hill Mountain Sea Ocean River Soil Valley Vegetation City Town Village Factory Farm Port harbour	To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment. To understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country To use world maps, atlases, and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage.
Science	Composite: Plants Components: How do seeds spread and move? What is the life cycle of a plant? Can a seed grow in just water? What do seeds need to germinate? What does each part of the plant do? Can a seed grow in only water? (2)	Hyponic bean investigation –been seedlings Cress Paper helicopter	bulbs germination, growth survival, reproduction	<u>Plants (1)</u> (Plant labelling and identifying wild and garden flowers)

				<u>Plants (2)</u> (Observing growth of beans and nasturtium)
				(Researching need of light, heat and water to survive- cress/ grass head investigation)
				Working Scientifically
Art	Composite: Scultpure Components: Which materials are malleable? Which material can I manipulate by rolling, pinching and kneading? Can I change shape and form? What do we like about Goldsworthys art? Which do we prefer Goldsworthy, Verity, why? Is it possible to carve playdough? Clay? What recycled materials can we cut, reuse and change purpose?	To create a sculpture (Using recycled objects/ natural objects in the style of A Goldsworthy) To use clay or plasticine to make an alternative sword for verity.	malleable Glue Stick Attach Mould Press Squeeze Knead pinch Verity 3d form Sculpture Construct Recycled Man-made natural materials	To use <u>sculpture</u> , to develop and share their ideas, experiences, and imagination. Artist: Damien Hirst (Verity) A Goldsworthy
Design and Technology	Composite: Levers Components: How can we create movement in our picture? What is a paper fastener pivot? How do our simple mechanisms move? (In a curve, round and round, backward and forwards)	Create a lever to move a mountain climbing a mountain.	Lever Pivot Slot Guide Fasten Mechanism Moving parts Movement	See D&T primary documents. (Design, make and evaluate.)

Computing	Composite: Digital writing Components: *To enter text into a computer *To know that you can edit text *To identify and locate keys on a keyboard/ iPad. *To recognise information can be stored. *To change font and size and use back space to edit.	To write a description of mountain using adjectives. (With support add capital letters and full stops)	Mouse Keyboard Text Space bar Return Back space Save Edit Font	*See keychain computing
	Composite: Making Music Components: *To listen to music through a device. *To say how music makes us feel and think. *To create music for a purpose through keyboard and app.	To create a piece of music on the keyboard/ cymbols ect Which keys show sad/ happy/ thunderous? (link to Grace Darling)	Keys Note	
Religious Education	Composite: Who is Jewish and how do they live?			
	Components: What is precious to Jewish people? What does a mezuzah remind Jewish people about? How and why do Jewish people celebrate Shabbat? What stories do Jewish people tell from the Jewish Bible? What does the story of Chanukah make us think about? How do Jewish people think about miracles at Chanukah?	Classroom sign with words to display every day Similarities and differences between our rest/Shabbat rest	Shema Channukah Shabbat Mezuzah Tenakh Sukkoth	
	Composite: What makes some places sacred to believers?			
	Components:			

	 Which places are important to me? Where is a sacred place for believers to go? Which place of worship is sacred for Christians? Which place of worship is sacred for Jewish people? Which place of worship is sacred for Muslims? How are places of worship similar and different? Why are places of worship important to our community? 	Special places book	Church Synagogue Mosque Sacred Holy	
PSHE	Composite: Our world Components: Growing in our world Living in our world Working in our world Looking after our world Hazards Components: Is it safe to eat or drink? Safety detectives Is it safe to play with?	My family portrait My job fact sheet Looking after our community Money around the world A recycling journey Safety detectives Certificate	Re-use Wildlife Community Planet Reduce Recycle Environment Credit Card Bills Spend Debit card Receive Save World Humans Protect Unique Common Carbon footprint Carbon dioxide Global warming Potential Sibling Community Hazard Danger	To develop pupils' skills, knowledge and attributes they need to keep themselves healthy, safe and prepared for life and work.

<u>'Mighty Mountains' Overview – Year 1/2</u> Summer Term A

Music	Composite: Charanga	Each session	Pulse	Use their voices expressively and
	Components: Friendships song	Listen and appraise	Rhythm	creatively by singing songs and speaking
	Yr1	Musical activities	Pitch	
	Listen and Appraise Classical	Perform	Tempo	chants and rhymes
	music		Dynamics	
	Continue to embed the		Timbre	Play tuned and untuned instruments
	foundations of the		Texture Structure	musically
	interrelated dimensions of		Notation	
	music using voices and			Listen with concentration and
	instruments			understanding to a range of high-quality
	Singing			live and recorded music
	 Play instruments within the 			
				Experiment with, create, select and
	song			
	Improvisation using voices			combine sounds using the inter-related
	and instruments			dimensions of music.
	Composition			
	Share and perform the			
	learning that has taken			
	place Yr 2			
	Friendship Song by Joanna			
	Mangona and Pete Readman			
	Count On Me by Bruno			
	Mars			
	We Go Together (from			
	Grease soundtrack)			
	You Give A Little Love from			
	Bugsy Malone			
	That's What Friends Are For			
	by Gladys Knight, Stevie			
	Wonder, Dionne Warwick			
	with Elton John			

<u>Summer Term A</u>

	You've Got A Friend In Me by Randy Newman			
PE	 Summer 1: Rounders: Use the terms 'opponent' and 'team-mate'. Lead others when appropriate. Throw underarm in a mature pattern. Strike a ball with a short- handed bat. Send an object towards a target. Use a base position. 	 Summer 1: Tennis: Use the terms opponent and teammate. Use rolling, running and jumping skills in combination. Develop tactics. Recognise space on a court. 	 Summer 2: Cricket: Use the terms 'opponent' and 'team-mate'. Lead others when appropriate. Throw underarm in a mature pattern. Strike a ball with a short- handed bat. Send an object towards a target. Use a base position. 	 Summer 2: Invasion Games: Use rolling, hitting, running, jumping, catching and kicking skills in combination. Perform locomotion skills (running, jumping, hopping, skipping) using mature patterns. Throw underarm in a mature pattern. Develop an overarm throw. Catch a large ball without trapping or cradling it. Dribble a ball slowly with hands and feet. Kick a stationary ball from a short run up. Send an object towards a target.
Citezenship	Primary Picture News Weekly			
Experiences	*Plymouth Aquarium Trip *Rock Pooling at Westward Ho! (Rangers Experience.) *Instow Beach visit *RNLI Visit			